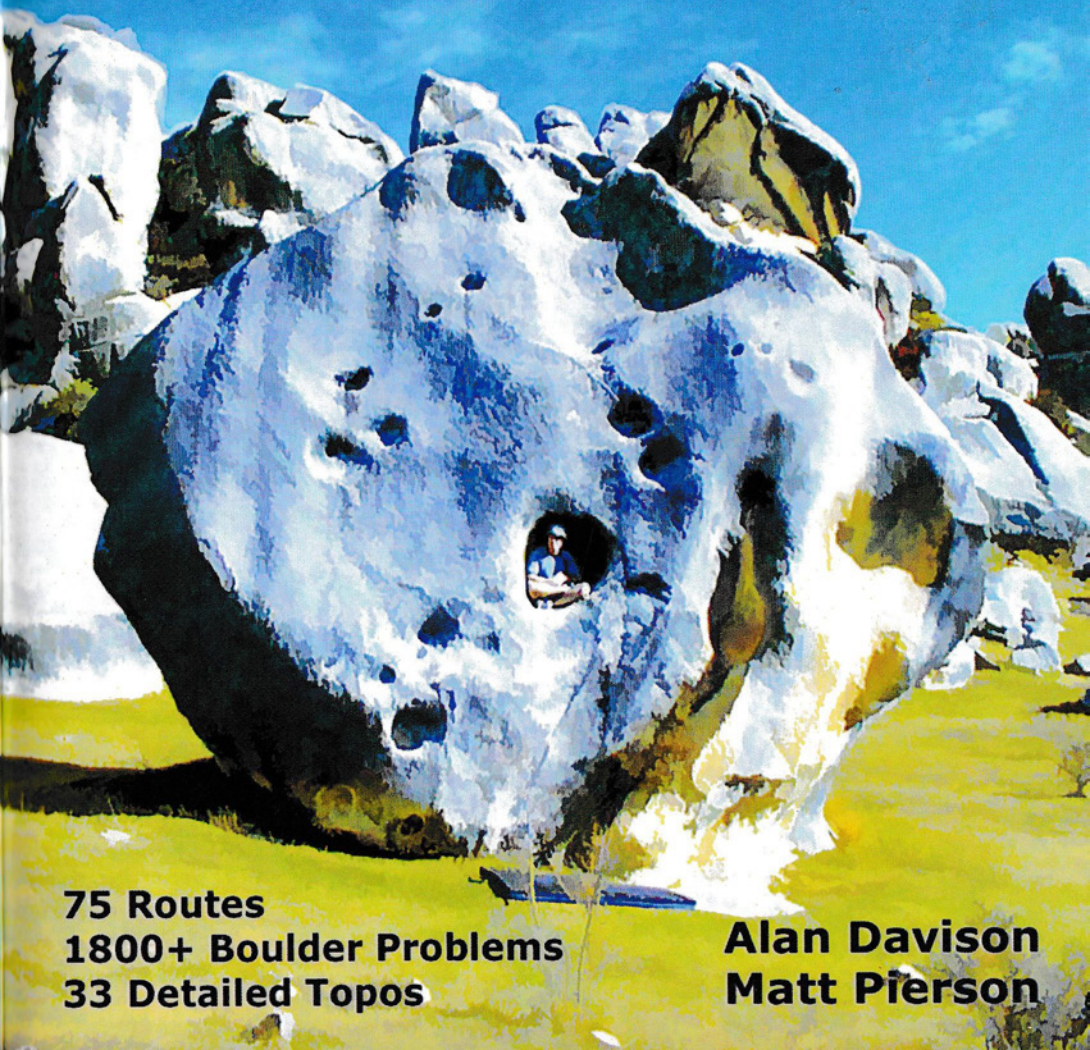


THE DEFINITIVE SPITTLE HILL CLIMBING GUIDE

CASTLE HILL BASIN, NZ



75 Routes
1800+ Boulder Problems
33 Detailed Topos

Alan Davison
Matt Pierson

CONTENTS

INTRODUCTION	4
HISTORY	6
INFORMATION	6
TERRAIN	7
ETHICS	8
AREA RULES	9
TIPS	10
REST DAYS	11
JOURNEY	12
HOMESTEAD AREA TOPO	13
CONVENTIONS	14
GRADES	15
MAP KEY	16
MAP 1 - NO MANS LAND	* 18
MAP 2 - EVOLUTION GULLY	20
MAP 3 - BEAUTIFUL EDGES	** 22
MAP 4 - PERFUME BOTTLE	24
MAP 5 - PHILTRUM & EPISTO	** 26
MAP 6 - BEAUTIFUL EDGES UPPER	* 28
MAP 7 - ALIEN SLAB & SECRET GARDEN	* 30
MAP 8 - OPIUM & TUPPI-MASTER	** 32
MAP 9 - BADONKADONK	* 34
MAP 10 - AGONY & THE GROTTO	* 36
MAP 11 - NASAL SLIP	*** 38
MAP 12 - THE HEAVENS	40
MAP 13 - TOP LEFT RIDGE	42
MAP 14 - TOP RIGHT RIDGE	44
MAP 15 - HIGH GROUND	46
MAP 16 - ECLIPSE	** 48
MAP 17 - CENTRAL FIELD	** 50
MAP 18 - QUANTUM VIEW	** 52
MAP 19 - THE THREE SLABS	* 54
MAP 20 - THE MESSIAH PROJECT	56
MAP 21 - THE FORGOTTEN BOULDERS	58
MAP 22 - THE TZAR	60
MAP 23 - RAMPAGE	62
MAP 24 - SCOOP DOGGY DOG	** 64
MAP 25 - MANTRA & FLEXION	** 66
MAP 26 - PATH-SIDE BOULDERS	68
MAP 27 - STONE WAVE	70
MAP 28 - PERPLEXITY	** 72
MAP 29 - PRESSURE POINT	74
MAP 30 - KING TUT	76
MAP 31 - MUSHROOM BOULDER	** 78
MAP 32 - TRICKY	*** 80
MAP 33 - SUBMARINE BOULDER	** 82
BOULDER PROBLEM INDEX	84
ROUTE INDEX	86
HELP WANTED (BOULDER MAT COMPETITION)	88
SPITTLE HILL AREA TOPO	BACK COVER

A simple three star system used to rate each map, *** being the best maps, ** a great map, * a must do. A bit subjective, but useful if you're planning short vacations here.

MAP 3 : BEAUTIFUL EDGES

PROBLEMS

- | | | | | | |
|------------|--|----|------------|--|----|
| 1: P | Dirty ledge and up. | △□ | 30: V0 | Mantle. | □ |
| 2: V1 | Slab into groove on right. | △□ | • 31: V6 | Step across to short slab from small boulder. | △□ |
| 3: V0 | Slab to groove. | △□ | •• 32: V6 | Nasty crimps to big poc. | □ |
| 4: VE | Reach to groove. | □ | •• 33: V2 | Arete. | □ |
| 5: V1 | Up groove. | □ | V5 | Sit start. | □ |
| • 6: V4 | Out on a Limb. Mantle. | △□ | 34: P | Funny face. | □ |
| 7: P | Ugly move off jug. | □ | • 35: V3 | No hopping for this tricky bulge. | □ |
| 8: V0 | Big edge and runnel. | □ | 36: V4 | Shadow Master. Face. | □ |
| • 9: V2 | Slopey pocs from grass. | □ | 37: V4 | Fetish. Thin, sharp edge then monkey to ledge out left. | □ |
| •• 10: V4 | Cop Porn. Three runnels with slopey pocs. | □ | •• 38: V1 | Ledges. | □ |
| • 11: V6 | The Flex Capacitor. From grass head up to runnels using small crimp. | △□ | ••• 39: V4 | Beautiful Edges. Climb the... | □ |
| • 12: V1 | Fat flake to slab with poc. | □ | • 40: P | Jump. | △□ |
| 13: VE | Walk up. | □ | 41: VE | Step up. | □ |
| • 14: V4 | Possum Pie. Mantle slopers. | □ | • 42: V1 | Fun scoop. | □ |
| 15: VE | Walk up. | □ | 43: V2 | Arete. | □ |
| 16: VM | Short. | □ | V4 | Sit start. | □ |
| 17: V1 | Rock up onto face. | □ | • 44: V3 | Bong-eye. Funky mantle into boulder and over the roof. | □ |
| 18: P | Impressive looking arete. Done? | □ | 45: P | Arete. | □ |
| 19: P | Flake to poc to break.... | △□ | 46: P | Twin cracks out of groove. | △□ |
| •• 20: V2 | Speechless. Delicate slab. | □ | 47: P | Arete. | △□ |
| • 21: V4 | See No Holds. Jump to groove. | △□ | 48: P | Up corner to white rock. | △□ |
| • 22: V5 | Smear No Evil. Strange move off slopey sidepull to poc. | □ | 49: P | Blunt arete. | △□ |
| 23: VE | Walk up. | □ | 50: P | Up scoop on edges & pocs. | △□ |
| 24: VE | Rock over. | □ | 51: P | Jump. | □ |
| 25: VM | Reach to top. | □ | 52: V2 | Mantle. | □ |
| ••• 26: V9 | The Joker. The one and the only. Big moves involving a full variety of holds. | □ | 53: VE | Short. | □ |
| 27: VM | Step from boulder. | □ | 54: V1 | Good holds. | □ |
| • 28: V4 | Monster Munch. Classic face, classic top out. Sharp. | △□ | 55: V2 | Reach or jump to jug. | △□ |
| 29: VM | Up big pocs. | □ | • 56: V5 | Learning to Fly Reach edges from cheat stone and big throw right. | □ |
| | | | 57: P | Direct start to <i>Learning to Fly</i> . | □ |
| | | | 58: V2 | Bulging arete. | □ |
| | | | 59: VM | Corner. | □ |
| | | | 60: VM | Big holds and high step. | □ |

Come climbing with

Vertical Ventures

Group instruction & private guiding

Rock climbing & abseiling

Alpine Climbing

Outdoor pursuits

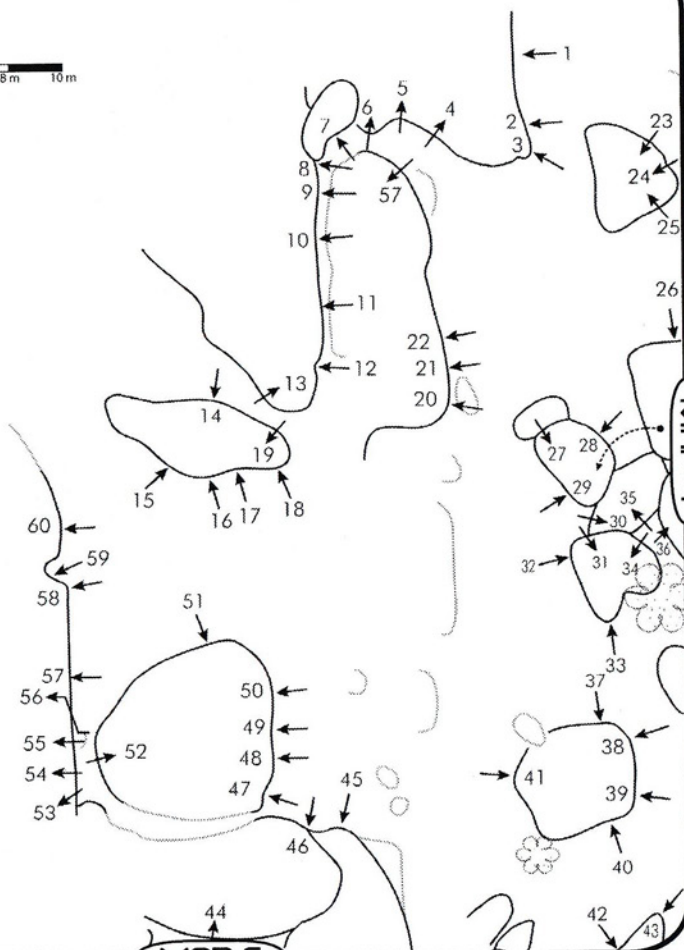


Contact - Cliff
Phone 03 942 8089
or 025 229 8184

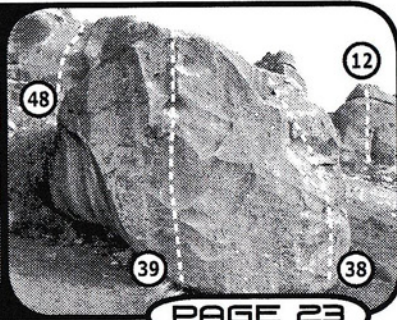
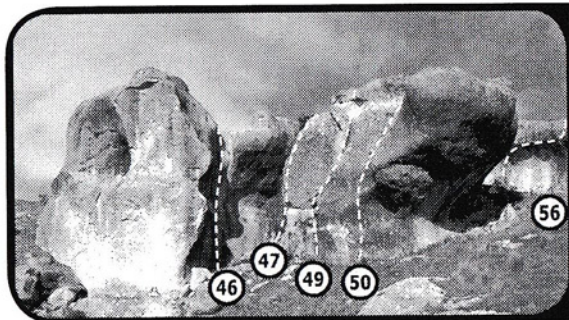


MAP 1

0m 2m 4m 6m 8m 10m



MAP 6



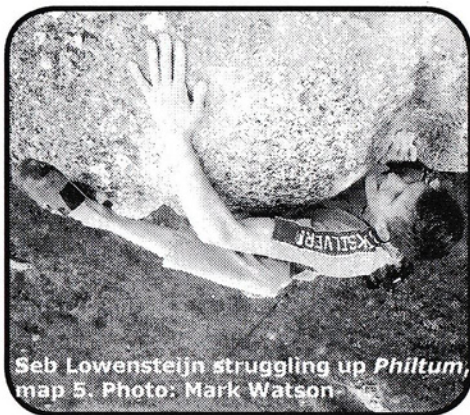
MAP 4 : PERFUME BOTTLE

PROBLEMS

- | | | | |
|---|--------------------------|--|--------------------------|
| 1: VM Mantle. | <input type="checkbox"/> | 33: V3 Inner Space. Jump to big poc. | <input type="checkbox"/> |
| 2: VM High step. | <input type="checkbox"/> | V6 Jerry start up and R to big poc. | <input type="checkbox"/> |
| 3: VM Slab. | <input type="checkbox"/> | 34: P Sit start cosey arete. | <input type="checkbox"/> |
| 4: V3 Funky slab. | <input type="checkbox"/> | 35: VM Mantle. | <input type="checkbox"/> |
| • 5: V4 The Popes Nose. From grass. | <input type="checkbox"/> | 36: P Mantle. | <input type="checkbox"/> |
| 6: V2 Slopey poc and smear. | <input type="checkbox"/> | 37: P Mantle off grass. | <input type="checkbox"/> |
| 7: VM Short. | <input type="checkbox"/> | 38: V0 Mantle. | <input type="checkbox"/> |
| 8: VM Short. | <input type="checkbox"/> | 39: V0 Mantle. | <input type="checkbox"/> |
| 9: VE Short. | <input type="checkbox"/> | 40: V1 Mantle. | <input type="checkbox"/> |
| 10: V2 Botanica. Living groove. | <input type="checkbox"/> | 41: VE Step up. | <input type="checkbox"/> |
| 11: P Into living flake. | <input type="checkbox"/> | 42: V0 Short. | <input type="checkbox"/> |
| 12: V7 Big pocs to big slab. | <input type="checkbox"/> | 43: V2 Crack and mantle. | <input type="checkbox"/> |
| • 13: VM Tunnel. | <input type="checkbox"/> | 44: V2 Crack. | <input type="checkbox"/> |
| • 14: V3 Nice mantle. | <input type="checkbox"/> | 45: V3 Arete and poc. | <input type="checkbox"/> |
| V4 From hole. | <input type="checkbox"/> | 46: V2 Slab and poc. | <input type="checkbox"/> |
| 15: P Odd move to slopers. | <input type="checkbox"/> | 47: VE Up groove. | <input type="checkbox"/> |
| 16: P Poc and slopey edge. | <input type="checkbox"/> | 48: V3 Arete. | <input type="checkbox"/> |
| 17: P Over bulge on slopers. | <input type="checkbox"/> | 49: P Sit start with poc in roof. | <input type="checkbox"/> |
| 18: V1 Mantle. | <input type="checkbox"/> | 50: V4 Mantle. | <input type="checkbox"/> |
| 19: V1 Slab to arete. | <input type="checkbox"/> | 51: V1 Slab. | <input type="checkbox"/> |
| 20: V0 Slab. | <input type="checkbox"/> | 52: V0 Slab. | <input type="checkbox"/> |
| 21: VE Step up. | <input type="checkbox"/> | 53: V2 Jump to poc. | <input type="checkbox"/> |
| 22: V4 Block Head. Nose and up. | <input type="checkbox"/> | 54: UG Rock to monos and crank hard to blank mantle. | <input type="checkbox"/> |
| 23: VM Onto boulder. | <input type="checkbox"/> | • 55: V9 The Gift. Classic steep face problem. Pull on with underclings from cheat stone. | <input type="checkbox"/> |
| 24: V0 Step up. | <input type="checkbox"/> | 56: V2 Arete. | <input type="checkbox"/> |
| 25: V1 Rock over. | <input type="checkbox"/> | 57: UG Sit start, go L to small break. | <input type="checkbox"/> |
| • 26: V4 Mantle into grooves. | <input type="checkbox"/> | 58: V3 Pop to mantle from break. | <input type="checkbox"/> |
| P Sit start on small holds. | <input type="checkbox"/> | 59: V1 Mantle lip. | <input type="checkbox"/> |
| • 27: V6 Duel. Classic mantle. Campus heel up and thrutch. | <input type="checkbox"/> | 60: V0 Rock around arete. | <input type="checkbox"/> |
| • 28: V4 Showdown. Reach to poc face and crank. | <input type="checkbox"/> | 61: V2 Sit start on crack. | <input type="checkbox"/> |
| 29: V3 Slopey edges and pocs. | <input type="checkbox"/> | 62: V4 Do or Slide. Sit start on edge sloper. Watch the bush! | <input type="checkbox"/> |
| 30: VM Mantle. | <input type="checkbox"/> | 63: V2 Reach to big poc and sloper. | <input type="checkbox"/> |
| 31: V0 Slab. | <input type="checkbox"/> | | |
| 32: VM Step up. | <input type="checkbox"/> | | |

ROUTES

- R.10: 24 Face.** Hard face climbing on the left of wall. 2B.
- R.11: 18 That Obscure Object of Desire.** Climbs up the R side of the slab. Crux at start.
- R.12: UG TOOOD variation.** Shares the same start, but climbs further L on slab.
- **R.13: 24 L'Air du Temps.** Off boulder, reach pocs and dyno up steep prow. From slab, climb bulge and finish up groove. 6B.



Seb Lowenstijn struggling up *Philtum*, map 5. Photo: Mark Watson

MAP 4

